

MOBILE PACKET COMMUNICATION SYSTEM

BACKGROUND OF THE INVENTION

5 1. Field of the Intention

 The present invention relates to a mobile
packet communication system that supports data
communications, including Internet communications, in a
high-speed mobile communication system such as a
10 cellular communication network. Currently, studies on
next generation mobile communication systems are
proceeding in research institutes, standards bodies, and
other organizations in various countries of the world,
aiming to provide multimedia communication services,
15 including high-speed data communications up to 2 Mbps,
in the next generation of mobile communication systems.

 Among others, packet communication services,
including the Internet, are expected to displace the
current mobile communication services intended primarily
20 for voice communication and to become the core
communication service in the next generation of mobile
communication systems. Furthermore, studies have begun
on communication networks that integrate mobile

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terminals connected to mobile radio communication networks and fixed equipment including Internet service providers (ISPs) and LANs within user premises.

2. Description of the Related Art

5 Figure 20 is a diagram showing the configuration of a prior art mobile packet communication system in a cellular communication network. The mobile packet communication system comprises mobile terminals 20-1-1 to 20-1-2, subscriber nodes 20-2-1 to 20-2-3, 10 gate nodes 20-3-1 to 20-3-2, and location registration servers 20-4-1 to 20-4-3, and is connected via the gate nodes 20-3-1 to 20-3-2 to fixed equipment 20-5-1 to 20-5-2, such as an Internet service provider (ISP) or a local area network (LAN) within user premises, connected 15 to a fixed network.

 The location registration servers 20-4-1 to 20-4-3 are provided, one for each group of terminal numbers (for example, E.164 addresses) having the same high-order digits and assigned to the mobile terminals 20 20-1-1 to 20-1-2, and each of the location registration servers 20-4-1 to 20-4-3 includes a location register 20-6. E.164 is the international standard telephone numbering (terminal addressing) scheme defined by the

ITU-T.

The location register 20-6 stores for each of the mobile terminals 20-1-1 to 20-1-2 the address [ADR6 - 8] of its current location (the subscriber node, 20-2-1 to 20-2-3, currently serving the mobile terminal) and the address [ADR4 - 5] of the gate node, 20-3-1 to 20-3-2, connected to the user LAN or the ISP to which the mobile terminal, 20-1-1 to 20-1-2, subscribes.

The subscriber nodes 20-2-1 to 20-2-3 and the gate nodes 20-3-1 to 20-3-2 each include a server search table 20-7 which is used to search for the addresses [ADR1 to ADR3] of the location registration servers 20-4-1 to 20-4-3 by reference to the high-order digits of the numbers of the mobile terminals 20-1-1 to 20-1-2.

Each of the gate nodes 20-3-1 to 20-3-2 further includes an address translation table 20-8 which is used to translate the address (IP address) contained in the header of a packet arriving from an external ISP or LAN into the number of a corresponding one of the mobile terminals 20-1-1 to 20-1-2.

Figure 21 is a diagram for explaining the location registration operation for a moving mobile terminal in the prior art mobile packet communication

system. In the figure, the configuration of the mobile packet communication system is the same as that shown in Figure 20, and the same elements are designated by the same reference numerals. The location registration is performed in accordance with the following procedure consisting of steps (1) to (4)

(1) As the mobile terminal 20-1-1 moves into a new radio zone, it sends a location registration request to the subscriber node 20-2-1 in the new radio zone.

(2) Upon receiving the location registration request message from the mobile terminal 20-1-1, the subscriber node 20-2-1 searches the server search table 20-7 by reference to the high-order digit part [020] of the number [020-xxx1] of the mobile terminal 20-1-1, and retrieves the address [ADR1] of the corresponding location registration server.

(3) Location registration information (the address [ADR6] of the subscriber node 20-2-1) is transferred to the corresponding location registration server 20-4-1.

(4) The location registration server 20-4-1 updates the location register 20-6 based on the received

location registration information.

Figure 22 is a diagram for explaining the operation for packet transfer from the fixed equipment 20-5-2, such as an ISP or a user LAN, to the mobile terminal 20-1-1. In the figure, the configuration of the mobile packet communication system is the same as that shown in Figure 20, and the same elements are designated by the same reference numerals. The packet transfer operation is performed in accordance with the following procedure consisting of steps (1) to (8).

(1) A packet containing the destination address [1.1.1] arrives at the gate node 20-3-2 from the fixed equipment 20-5-2 such as an ISP or a user LAN.

(2) The gate node 20-3-2 obtains the mobile terminal number [020-xxx1] from the destination address [1.1.1] by looking it up in the address translation table 20-8.

(3) Further, the gate node 20-3-2 searches the server search table 20-7 by reference to the mobile terminal number [020-xxx1] obtained in the above step, and retrieves the address [ADR1] of the corresponding location registration server 20-4-1.

(4) The gate node 20-3-2 requests the

location registration server 20-4-1 of the address
[ADR1] to send the location information concerning the
designated mobile terminal.

(5) In response to the request, the location
5 registration server 20-4-1 searches the location
register 20-6 by reference to the number [020-xxx1] of
the designated mobile terminal, and

(6) returns the location information
(subscriber node address = [ADR6]) concerning the
10 designated mobile terminal to the gate node 20-3-2.

(7) The gate node 20-3-2 that received the
location information appends the mobile terminal
location information (subscriber node address = [ADR6])
to the packet received from the fixed equipment 20-5-2,
15 and transfers the packet to the subscriber node 20-2-1.

(8) The subscriber node 20-2-1 designated by
the subscriber node address = [ADR6] receives the
packet, and transfers the packet to the destination
mobile terminal 20-1-1 after removing the location
20 information (subscriber node address) from the packet.

Figure 23 is a diagram for explaining the
operation for packet transfer from the mobile terminal
20-1-2 to the fixed equipment 20-5-1 such as an ISP or a

user LAN. In the figure, the configuration of the mobile packet communication system is the same as that shown in Figure 20, and the same elements are designated by the same reference numerals. The packet transfer
5 operation is performed in accordance with the following procedure consisting of steps (1) to (7).

(1) The mobile terminal 20-1-2 sends a communication start request to the subscriber node 20-2-3.

10 (2) The subscriber node 20-2-3 that received the communication start request searches the server search table 20-7 by reference to the number [020-xxx2] of the mobile terminal that issued the communication start request, and retrieves the address [ADR1] of the
15 corresponding location registration server.

(3) The subscriber node 20-2-3 requests the location registration server 20-4-1 of the address [ADR1] to send the address of the gate node, 20-3-1 to 20-3-2, connected to the user LAN or the ISP to which
20 the originating mobile terminal 20-1-2 subscribes.

(4) In response to the request, the location registration server 20-4-1 retrieves the address [ADR4] of the corresponding gate node from the location

register 20-6 by reference to the mobile terminal number [020-xxx2], and

(5) returns the address [ADR4] of the corresponding gate node to the subscriber node 20-2-3.

5 (6) The subscriber node 20-2-3 that received the address [ADR4] of the corresponding gate node appends the address [ADR4] of the gate node 20-3-1 to the packet data received from the mobile terminal 20-1-2, and transfers the packet to the gate node 20-3-1.

10 (7) The gate node 20-3-1 designated by the gate node address = [ADR4] receives the packet, and transfers the packet to the fixed equipment 20-5-1 after removing the gate node address.

Figure 24 is a diagram for explaining
15 communication routes between the prior art mobile packet system and fixed equipment. Part (a) of the figure shows the packet communication routes from the mobile terminal to the fixed equipment, and part (b) shows the packet communication routes from the fixed equipment to
20 the mobile terminal.

As shown in part (a) of the figure, all packets A, B, and C sent out from the mobile terminal 24-1 are routed through the mobile packet network 24-2,

and are transferred together to the packet network
(ISP/user LAN) in the fixed network 24-4, always passing
through the gate node 24-3 predetermined for each mobile
terminal. In the fixed network 24-4, the packets are
5 individually routed and delivered to the respective
destination processes such as a fixed terminal, FTP
(File Transfer Protocol), WWW (World Wide Web), etc.

Likewise, as shown in part (b) of the figure,
packets A, B, and C directed from the fixed network 24-4
10 to the mobile terminal 24-1 are delivered to the
destination mobile terminal 24-1, always passing through
the gate node 24-3 predetermined for each mobile
terminal.

The prior art mobile packet communication
15 system provides an access line between a mobile terminal
and a specific ISP, user LAN, etc. in a fixed network,
but the presence of a fixed network for routing
individual packets is a prerequisite for the deployment
of the system.

20 Accordingly, (1) there arises the problem that
a common platform for integrating a mobile communication
network and a fixed network cannot be constructed. At
the present, it is common practice to construct the

platforms separately, because of regulations that prohibit mobile communication service carriers operating fixed communication services and fixed communication service carriers operating mobile communication services, but in the future such regulations may be abolished.

In that case, a carrier wishing to support both mobile communication and fixed communication services would have to provide two platforms, one for the mobile communication service and the other for the fixed communication service, which would make administration operations complex and could pose a barrier to reducing the communication service costs.

Furthermore, (2) since communications must always be routed via a specified gate node between the mobile communication network and the fixed network, as earlier described, there can occur cases where the communication path has to be routed the long way around when the other party is actually located nearby, as shown in Figure 25.

Figure 25 is a diagram for explaining a roundabout communication route between the prior art mobile packet system and the fixed network. Part (a) of

the figure shows a roundabout communication route for packet transfer from a mobile terminal to the fixed network, and part (b) shows a roundabout communication route for packet transfer between mobile terminals.

5 As shown in part (a) of Figure 25, when a mobile terminal 25-1-1 located, for example, in Yokohama, sends out packets A, B, and C destined for destination processes, such as a fixed terminal, FTP, WWW, etc., located, for example, in Tokyo, Yokohama, and
10 Kawasaki, via the mobile packet network 25-2 and fixed network 25-4, if the gate node 25-3 is, for example, in Osaka, the packets A, B, and C are always transferred through the gate node 25-3 in Osaka.

 On the other hand, consider the situation
15 where the mobile terminal 25-1-1 located, for example, in Yokohama sends out packets A, B, and C destined for another mobile terminal 25-1-2 also located in Yokohama, as shown in part (b) of Figure 25; in this case also, the packets A, B, and C are transferred through the gate
20 node 25-3 in Osaka.

 This not only increases packet transfer delay time and degrades the quality of communication service, but also increases network traffic loads and adversely

affects the quality of other communications.

Currently, the European Telecommunications
Standard Institute (ETSI) is working toward the
standardization of a mobile packet communication system
5 (GPRS), but the basic system configuration is the same
as that described above and, therefore, involves similar
problems.

On the other hand, the Mobile-IP based mobile
packet communication system that the Internet
10 Engineering Task Force (IETF), the Internet standards
board, has been studying is known as a mechanism that
will support mobile communication services with minimum
changes to the existing Internet mechanism.

Figure 26 is a diagram for explaining the
15 Mobile-IP based mobile packet communication system. In
the Internet, a domain is defined for each
geographically closed area (for example, within an
office). An IP packet is routed to the domain based on
its IP address, and from there, the packet is delivered
20 to the end terminal based on a link layer address such
as a MAC (Media Access Control) address on an Ethernet
bus.

In Mobile-IP, a home agent HA 26-1 and a

foreign agent FA 26-2 are defined for each domain. It is assumed that each terminal is usually located within a specific domain (home network).

When a mobile terminal MN (Mobile Node) of address [2.2] moves into another domain (visited network), the visited network transmits via its foreign agent FA the IP address (care-of address: in this example, [3.1]) of the foreign agent FA residing in the visited network to the home agent HA residing in the home network.

Any packet destined for the mobile terminal MN of address [2.2] is first intercepted by the home agent HA in the home network. The home agent HA appends the IP address [3.1] of the foreign agent residing in the network in which the mobile terminal MN is currently located, and the packet is encapsulated for transmission to the visited network. This eliminates the need for IP address allocation for the mobile terminal MN.

The foreign agent FA decapsulates the packet by removing the appended IP address of the foreign agent FA, and delivers the packet to the mobile terminal MN based on the link layer address (MAC address, etc.). On the other hand, any packet sent out from the mobile

terminal MN is transferred directly from the visited network in accordance with the usual Internet rules.

Since Mobile-IP is based on Internet communications in existing fixed networks, as earlier
5 noted, it is possible to integrate mobile communication networks with fixed networks. However, since communications are always routed via the home network, the previously described problem (2) remains to be solved.

10 Furthermore, though details will not be described here, Mobile-IP involves the widely recognized problem that it cannot be extended to high-speed mobile applications such as portable telephone systems, because it does not take account of high-speed mobility in the
15 first place.

As described, with the prior art mobile packet communication system, it has not been possible to construct a common platform integrating packet transfers between a mobile terminal and fixed equipment while
20 providing the capability to select an optimum route.

SUMMARY OF THE INVENTION

The present invention is aimed at resolving the above-outlined problems, and an object of the invention

is to provide a mobile packet communication system that can integrate packet transfers between a mobile terminal and fixed equipment on a common platform while providing the capability to select an optimum route.

5 The mobile packet communication system of the present invention (1) comprises mobile terminals connected via a mobile radio communication network, subscriber nodes accommodating the mobile terminals, gate nodes connected to fixed equipment including
10 Internet service providers or local area networks, and a plurality of location registration servers, one for each group of destination packet addresses having the same high-order digits, wherein the subscriber nodes, the gate nodes, and the location registration servers are
15 interconnected by a network, and wherein:

 the subscriber nodes, the gate nodes, and the location registration servers are each assigned a unique address for routing; the location registration servers each include a register which stores, for each mobile
20 terminal assigned a packet address containing the high-order digit of packet destination address associated with the location registration server, the address of the subscriber node currently serving the mobile

terminal, or stores, for each fixed equipment assigned a packet address containing the high-order digit, the address of the gate node to which the fixed equipment is connected; the subscriber nodes and the gate nodes each
5 include a table used to retrieve the address of the corresponding location registration server by reference to the high-order digit of the packet destination address; a transmitting node, which is a subscriber node that received a packet from a particular mobile terminal
10 or a gate node that received a packet from particular fixed equipment, includes means for retrieving the address of the corresponding location registration server from the high-order digit of the destination address contained in the packet, and for transferring
15 the received packet to the location registration server; the location registration server includes means for retrieving, by reference to the destination address contained in the received packet, the address of the mobile terminal corresponding to the destination address
20 or the address of a receiving gate node connected to the fixed equipment corresponding to the destination address, and for returning the retrieved receiving node address to the transmitting node; and the transmitting

node includes means for temporarily storing the
receiving node address returned from the location
registration server, and for transferring any subsequent
packet having the same destination address and received
5 from the mobile terminal or the fixed equipment,
directly to the receiving node by using the temporarily
stored receiving node address.

(2) The location registration server includes
means for transferring the packet received from the
10 transmitting node on to the receiving node, and the
transmitting node includes means for transferring
directly to the receiving node any n-th packet ($n \geq 2$)
having the same destination address and received from
the mobile terminal or the fixed equipment subsequently
15 to the reception of the receiving node address from the
location registration server.

(3) The subscriber nodes, the gate nodes, and the
location registration servers are each assigned a unique
Internet address for routing, and the network
20 interconnecting the subscriber nodes, the gate nodes,
and the location registration servers is constructed
from a router network.

(4) The subscriber nodes, the gate nodes, and the

location registration servers are each assigned a unique ATM address for routing, and the network interconnecting the subscriber nodes, the gate nodes, and the location registration servers is constructed using semi-permanent connections on an ATM network, wherein the subscriber nodes, the gate nodes, and the location registration servers each include means for transferring the packet by using adaptation layer AAL Type 5 protocol.

(5) The subscriber nodes, the gate nodes, and the location registration servers are each assigned a unique ATM address for routing, and the network interconnecting the subscriber nodes, the gate nodes, and the location registration servers is constructed using semi-permanent connections on an ATM network, wherein the subscriber nodes, the gate nodes, and the location registration servers each include means for transferring the packet by using adaptation layer AAL Type 2 protocol.

(6) The subscriber nodes, the gate nodes, and the location registration servers are each assigned a unique address of adaptation layer AAL Type 2 for routing, and the network interconnecting the subscriber nodes, the gate nodes, and the location registration servers is constructed using semi-permanent connections of

adaptation layer AAL Type 2 on an ATM network, wherein
the subscriber nodes, the gate nodes, and the location
registration servers each include means for transferring
the packet by using adaptation layer AAL Type 2
5 protocol.

(7) The subscriber nodes, the gate nodes, and the
location registration servers are each assigned a unique
ATM connectionless address for routing, and the network
interconnecting the subscriber nodes, the gate nodes,
10 and the location registration servers is constructed
from an ATM connectionless network, wherein the
subscriber nodes, the gate nodes, and the location
registration servers each include means for transferring
the packet by using adaptation layer AAL Type 5 protocol
15 or adaptation layer AAL Type 2 protocol.

(8) The subscriber nodes, the gate nodes, and the
location registration servers are interconnected by
switched virtual connections (SVCs) on an ATM network.

BRIEF DESCRIPTION OF THE DRAWINGS

20 The present invention will be more clearly
understood from the description as set forth below with
reference to the accompanying drawings.

Figure 1 is a diagram showing the system

configuration of a mobile packet communication system according to the present invention.

Figure 2 is a diagram for explaining the location registration operation of a mobile terminal according to
5 the present invention.

Figure 3 is a diagram for explaining the operation for packet transfer from fixed equipment to a mobile terminal according to the present invention.

Figure 4 is a diagram for explaining the operation
10 for packet transfer from a mobile terminal to fixed equipment according to the present invention.

Figure 5 is a diagram showing the configuration of an embodiment of the present invention that uses an IP network (router network).

15 Figure 6 is a diagram for explaining packet transfer in the embodiment of the present invention using the IP network (router network).

Figure 7 is a diagram showing protocol stacks in the embodiment of the present invention that uses the IP
20 network (router network).

Figure 8 is a diagram showing the configuration of an embodiment of the present invention that uses an ATM switch network.

Figure 9 is a diagram for explaining node-to-node packet transfer according to the present invention when AAL Type 5 is used in the ATM switch network.

5 Figure 10 is a diagram showing protocol stacks for packet transfer according to the present invention when AAL Type 5 is used in the ATM switch network.

Figure 11 is a diagram for explaining node-to-node packet transfer according to the present invention when AAL Type 2 is used in the ATM switch network.

10 Figure 12 is a diagram showing protocol stacks for packet transfer according to the present invention when AAL Type 2 is used in the ATM switch network.

15 Figure 13 is a diagram showing the configuration of an embodiment of the present invention that uses an AAL switch network.

Figure 14 is a diagram for explaining packet transfer according to the present invention when AAL Type 2 is used in the AAL switch network.

20 Figure 15 is a diagram showing protocol stacks for packet transfer according to the present invention when AAL Type 2 is used in the AAL switch network.

Figure 16 is a diagram showing the configuration of an embodiment of the present invention that uses an ATM

connectionless network.

Figure 17 is a diagram for explaining packet transfer according to the present invention using the ATM connectionless network.

5 Figure 18 is a diagram showing protocol stacks for packet transfer according to the present invention using the ATM connectionless network.

Figure 19 is a sequence diagram when an SVC as employed in an ATM network is used for a direct
10 connection between nodes according to the present invention.

Figure 20 is a diagram showing the configuration of a prior art mobile packet communication system in a cellular communication network.

15 Figure 21 is a diagram for explaining the location registration operation for a moving mobile terminal in the prior art mobile packet communication system.

Figure 22 is a diagram for explaining the operation for packet transfer from fixed equipment to a mobile
20 terminal according to the prior art.

Figure 23 is a diagram for explaining the operation for packet transfer from a mobile terminal to fixed equipment according to the prior art.

Figure 24 is a diagram for explaining communication routes between the prior art mobile packet system and fixed equipment.

Figure 25 is a diagram for explaining a roundabout
5 communication route between the prior art mobile packet system and fixed equipment.

Figure 26 is a diagram for explaining a Mobile-IP based mobile packet communication system.

DESCRIPTION OF THE PREFERRED EMBODIMENTS

10 Figure 1 is a diagram showing the system configuration of a mobile packet communication system according to the present invention. The mobile packet communication system comprises: mobile terminals 1-1-1 to 1-1-2 connected to a mobile radio communication
15 network; subscriber nodes 1-2-1 to 1-2-3 accommodating the mobile terminals 1-1-1 to 1-1-2; gate nodes 1-3-1 to 1-3-2 connected to fixed equipment; and location registration servers 1-4-1 to 1-4-3 which register the locations of the mobile terminals 1-1-1 to 1-1-2.

20 The mobile terminals 1-1-1 to 1-1-2 are connected via the gate nodes 1-3-1 to 1-3-2 to the fixed equipment 1-5-1 to 1-5-2 such as Internet service providers (ISPs) or LANs within user premises.

The location registration servers 1-4-1 to 1-4-3 are provided as one for each group of packet destination addresses (hereinafter referred to as the packet addresses) having the same high-order digits but not for each group of mobile terminal numbers having the same high-order digits. Internet addresses (IP addresses) defined by IPv4 or IPv6, for example, can be used as the packet addresses.

IPv4 and IPv6 (Internet Protocol Versions 4 and 6) are Internet protocol standard specifications revised primarily for the purposes of expanding the address space and easing the routing load.

It is assumed here that packet addresses [1.1.1] and [1.1.2] such as IP addresses are assigned to the mobile terminals 1-1-1 to 1-1-2, while packet addresses [3.1.1 to 3.1.X] and [3.2.1] are assigned to the fixed equipment 1-5-1 to 1-5-2 such as Internet service providers (ISPs) or user LANs.

The location registration servers 1-4-1 to 1-4-3 are each provided with a location register 1-6 which stores, for each mobile terminal packet address, the current location of the corresponding mobile terminal (i.e., the address [ADR6 - 8] of the subscriber node

currently serving the mobile terminal), or stores for each fixed equipment packet address the address [ADR4 - 5] of the gate node connected to the corresponding fixed equipment such as an Internet service provider or a user LAN.

Each of the location registration servers 1-4-1 to 1-4-3 further includes the function of transferring a packet to the destination address based on the subscriber node address or the gate node address stored in the location register 1-6.

The subscriber nodes 1-2-1 to 1-2-3 and the gate nodes 1-3-1 to 1-3-2 each include a server search table 1-7 which is used to search for the addresses [ADR1 to ADR3] of the location registration servers by reference to the high-order digits of the packet addresses assigned to the mobile terminals 1-1-1 to 1-1-2, not the numbers of the mobile terminals 1-1-1 to 1-1-2.

Figure 2 is a diagram for explaining the location registration operation of a mobile terminal according to the present invention. In the figure, the configuration of the mobile packet communication system is the same as that shown in Figure 1, and the same elements are designated by the same reference numerals. The mobile

terminal location registration operation is performed in accordance with the following procedure consisting of steps (1) to (4)

(1) As the mobile terminal 1-1-1 moves into a new
5 radio zone, it sends a location registration request to the subscriber node 1-2-1 in the new radio zone.

(2) Upon receiving the location registration request message from the mobile terminal 1-1-1, the subscriber node 1-2-1 searches the server search table
10 1-7 by reference to the high-order digit part [1.X.X] of the packet address [1.1.1] assigned to the mobile terminal 1-1-1, and retrieves the address [ADR1] of the corresponding location registration server. Here, X denotes an arbitrary number.

15 (3) The subscriber node 1-2-1 transfers location registration information (the address [ADR6] of the subscriber node 1-2-1) to the location registration server 1-4-1 corresponding to the address [ADR1].

(4) The location registration server 1-4-1 updates
20 the location register 1-6 based on the received location registration information.

Figure 3 is a diagram for explaining the operation for packet transfer from the fixed equipment side to the

mobile terminal according to the present invention. In
the figure, the configuration of the mobile packet
communication system is the same as that shown in Figure
1, and the same elements are designated by the same
5 reference numerals.

Packet transfer from the fixed equipment 1-5-2
side, to which an Internet service provider or a user
LAN is connected, to the mobile terminal 1-1-1 is
performed in accordance with the following procedure
10 consisting of steps (1) to (8).

(1) A packet containing the destination address
[1.1.1] arrives at the gate node 1-3-2 from the fixed
equipment 1-5-2 side to which an Internet service
provider or a user LAN is connected.

15 (2) The gate node 1-3-2 searches the server search
table 1-7 by reference to the high-order digit part
[1.X.X] of the packet address [1.1.1], and retrieves the
address [ADR1] of the corresponding location
registration server.

20 (3) The gate node 1-3-2 appends the address [ADR1]
of the location registration server to the received
packet, and transfers the packet to the corresponding
location registration server 1-4-1.

(4) The location registration server 1-4-1 that received the packet queries the location register 1-6 by reference to the destination packet address [1.1.1], and retrieves the address [ADR6] of the subscriber node
5 serving the destination mobile terminal.

(5) The location registration server 1-4-1 appends the mobile terminal location information (subscriber node address = [ADR6]) to the received packet, and transfers the packet to the subscriber node 1-2-1
10 corresponding to the address [ADR6].

(6) Further, the location registration server 1-4-1 sends the retrieved mobile terminal location information (subscriber node address = [ADR6]) to the gate node 1-3-2.

15 (7) The gate node 1-3-2 caches (temporarily stores) the received location information (subscriber node address = [ADR6]), and for each subsequent packet arriving from the fixed equipment 1-5-2, the gate node 1-3-2 reads out the cached location information
20 (subscriber node address = [ADR6]), appends it to the packet, and transfers the packet directly to the subscriber node 1-2-1.

(8) The subscriber node 1-2-1 that received the

packet from the location registration server 1-4-1 or the gate node 1-3-2 removes the location information (subscriber node address = [ADR6]) and transfers the packet to the mobile terminal 1-1-1.

5 Figure 4 is a diagram for explaining the operation for packet transfer from the mobile terminal to the fixed equipment side according to the present invention. In the figure, the configuration of the mobile packet communication system is the same as that shown in Figure
10 1, and the same elements are designated by the same reference numerals.

Packet transfer from the mobile terminal 1-1-2 to the fixed equipment 1-5-1 side, to which an Internet service provider or a user LAN is connected, is
15 performed in accordance with the following procedure consisting of steps (1) to (8).

(1) A packet containing the destination packet address [3.1.1] arrives at the subscriber node 1-2-3 from the mobile terminal 1-1-2.

20 (2) The subscriber node 1-2-3 searches the server search table 1-7 by reference to the high-order digit part [3.X.X] of the destination packet address [3.1.1], and retrieves the address [ADR3] of the corresponding

location registration server.

(3) The subscriber node 1-2-3 appends the address [ADR3] of the location registration server to the received packet, and transfers the packet to the
5 location registration server 1-4-3 corresponding to the address [ADR3].

(4) The location registration server 1-4-3 that received the packet queries the location register 1-6 by reference to the packet address [3.1.1], and retrieves
10 the address [ADR4] of the destination gate node.

(5) The location registration server 1-4-3 appends the destination information (gate node address = [ADR4]) to the received packet, and transfers the packet to the gate node 1-3-1 corresponding to the address [ADR4].

15 (6) Further, the location registration server 1-4-3 sends the retrieved destination information (gate node address = [ADR4]) to the subscriber node 1-2-3.

(7) The subscriber node 1-2-3 caches the received destination information (gate node address = [ADR4])
20 and, for each subsequent packet arriving from the mobile terminal 1-1-2, the subscriber node 1-2-3 reads out the cached destination information (gate node address = [ADR4]), appends it to the packet, and transfers the

packet directly to the gate node 1-3-1.

(8) The gate node 1-3-1 that received the packet from the location registration server 1-4-3 or the subscriber node 1-2-3 removes the destination
5 information (gate node address = [ADR4]) and transfers the packet to the fixed equipment 1-5-1.

In this way, packet transfers from the fixed equipment to the mobile terminal and from the mobile terminal to the fixed equipment can both be accomplished
10 in accordance with the same operation procedure and based on the packet addresses of the same addressing scheme.

The packet addresses of the same addressing scheme are treated in the same manner between the mobile
15 terminal and the fixed equipment, the only difference being that the location registration procedure necessary for the mobile terminal is not needed for the fixed equipment (the initial value is used).

In other words, the same operation procedure can be
20 used for packet transfer between mobile terminals or between each fixed equipment. That is, according to the configuration and transfer operations of the invention shown in Figures 1 to 4, though the first packet has to

be routed through the designated location registration server, the subsequent packets can be transferred along the optimum shortest route directly to the subscriber node or the gate node, and the mobile terminal and the
5 fixed equipment can be connected on a common platform.

The optimum route to the subscriber node or the gate node can be easily selected by making changes to the location register 1-6. In the packet transfer procedures shown in Figures 3 and 4, the first packet is
10 transferred to the destination node via the location registration server, and the second and subsequent packets are transferred from the subscriber node or the gate node directly to the destination node;
alternatively, the location registration server may not
15 be provided with the function of transferring a packet to the destination node, and instead, the subscriber node or the gate node may be configured to start transferring the packets, including the first packet,
directly to the destination node after receiving the
20 address of the destination node from the location registration server.

Figure 5 is a diagram showing the configuration of an embodiment of the present invention that uses an IP

network (router network) as the internode network. In this configuration, the address of each node is an IP (Internet Protocol) address.

In the embodiment using the IP network shown in Figure 5, node-specific IP addresses [133.1.1] to [133.1.8] are assigned as the addresses [ADR1] to [ADR8] of the nodes in the mobile packet communication system shown in Figure 1, and the nodes are interconnected by routers 5-1. In Figure 5, the same elements as those shown in Figure 1 are designated by the same reference numerals.

In the embodiment of Figure 5, the location registration and packet transfer operations are performed in accordance with the same operation procedures shown in Figures 2 to 4, using the node-specific IP addresses [133.1.1] to [133.1.8] as the addresses [ADR1] to [ADR8] of the respective nodes.

Figure 6 is a diagram for explaining node-to-node packet transfer in the embodiment of the present invention using the IP network shown in Figure 5.

The subscriber node 6-1 sends out a packet A and a packet B after appending the IP address [α] of the destination gate node to a user A packet and a user B

packet, respectively.

The intermediate router 6-2 refers to the IP
address $[\alpha]$ and transfers each packet to the destination
node. In the example shown in Figure 6, the packets A
5 and B are both transferred to the gate node 6-3.

Figure 7 shows protocol stacks in the embodiment of
the present invention that uses the IP network shown in
Figure 5. Part (a) of the figure shows the protocol
stacks for the transfer of the first user data packet,
10 (b) the protocol stacks for the transfer of the second
and subsequent user data packets, and (c) the protocol
stacks for the transfer of a location registration data
packet.

As shown in part (a) of the figure, the first
15 packet is terminated at the location registration server
for transfer, but the second and subsequent packets are
transferred directly to the subscriber node or the gate
node through the intermediate routers. Packet transfers
to and from each node, the location registration server,
20 and the routers are performed based on the IP address.

Figure 8 shows the configuration of an embodiment
of the present invention that uses an ATM switch network
as the internode network. In the configuration of this

embodiment, the nodes are interconnected by mesh links of semi-permanent connections (PVC/PVC) via ATM switches 8-1. In this case, the address of each node is an ATM address, i.e., a VPI/VCI (Virtual Path Identifier/Virtual Channel Identifier) address.

In the embodiment using the ATM network shown in Figure 8, node-specific VPI/VCI addresses [1] to [8] are assigned as the addresses [ADR1] to [ADR8] of the nodes in the mobile packet communication system shown in Figure 1.

Further, in the embodiment using the ATM network shown in Figure 8, the location registration and packet transfer operations are performed in accordance with the same operation procedures shown in Figures 2 to 4, using the node-specific VPI/VCI addresses [1] to [8] as the addresses [ADR1] to [ADR8] of the respective nodes.

The following describes embodiments that respectively use AAL Type 5 and AAL Type 2 protocols as the adaptation layer when the internode network is implemented by an ATM network.

AAL Type 5 is the adaptation layer for converting a connection-oriented or connectionless data packet into ATM cells, and is a simple protocol with reduced

overhead compared with AAL Type 3 or AAL Type 4.

On the other hand, AAL Type 2 is an adaptation layer protocol for transferring packets, such as a packetized video or audio signal, while maintaining
5 timing relations between the source and destination, and has the function of disassembling variable-length packets into ATM cells and reassembling the packets by reversing the process.

Figure 9 is a diagram for explaining node-to-node
10 packet transfer according to the present invention when AAL Type 5 is used in the ATM switch network. The figure shows packets transferred from a subscriber node 9-1 to a gate node 9-3 via an ATM switch (ATM-SW) 9-2.

The subscriber node 9-1 segments a user A packet
15 and a user B packet into ATM cells A-1 to A-3 and ATM cells B-1 to B-3, respectively, and sends out the ATM cells by appending to each ATM cell an ATM address (VCI = [1]) which is the identifier of a virtual channel to the destination gate node 9-3.

20 The ATM cell A-3 or B-3, containing the last data segment of the user A packet or user B packet, respectively, carries in its header a payload type designation bit indicating that it is the last segment

cell.

The intermediate ATM switch (ATM-SW) 9-2 refers to the value of VCI, i.e., the ATM address, and transfers each ATM cell to the destination node. In the example
5 of Figure 9, the ATM cells A-1 to A-3 and ATM cells B-1 to B-3 are all transferred to the gate node 9-3.

The gate node 9-3 reconstructs the original user A packet and user B packet from the ATM cells A-1 to A-3 and ATM cells B-1 to B-3, respectively, by reversing the
10 process that took place at the subscriber node 9-1.

In this example, since two user packets are transferred using a single virtual channel of VCI = [1], in order for the packets to be correctly reconstructed at the receiving gate node 9-3 the transmitting
15 subscriber node 9-1 must send out the ATM cells B-1 to B-3 carrying the user B packet segments after sending out all the ATM cells A-1 to A-3 carrying the user A packet segments.

The reason for this is that the receiving gate node
20 9-3 cannot distinguish whether the received ATM cell is an ATM cell from the user A packet or an ATM cell from the user B packet, but can only discriminate the ATM cell containing the last data segment of either packet.

Figure 10 is a diagram showing protocol stacks for packet transfer according to the present invention when AAL Type 5 is used in the ATM switch network. Part (a) of the figure shows the protocol stacks for the transfer of the first user data packet, (b) the protocol stacks for the transfer of the second and subsequent user data packets, and (c) the protocol stacks for the transfer of a location registration data packet.

As shown in part (a) of the figure, the first packet is transferred via the location registration server, but the second and subsequent packets are transferred directly to the subscriber node or the gate node through the intermediate ATM switches (ATM-SWs) based on the ATM address. On the other hand, the location registration data packet is transferred to the location registration server based on the ATM address, as shown in part (c) of the figure.

The subscriber node, the gate node, and the location registration server each have the function of terminating the adaptation layer Type 5 protocol.

Figure 11 is a diagram for explaining node-to-node packet transfer according to the present invention when AAL Type 2 is used in the ATM switch network. The

figure shows packets transferred from a subscriber node 11-1 to a gate node 11-3 via an ATM switch (ATM-SW) 11-2.

5 The subscriber node 11-1 segments a user A packet
and a user B packet into variable length short cells
(AAL) A-1 to A-3 and short cells (AAL) B-1 to B-3,
respectively, and appends a connection identifier (CID =
[A]) to each of the short cells A-1 to A-3 of the user A
packet and a connection identifier (CID = [B]) to each
10 of the short cells B-1 to B-3 of the user B packet;
then, the short cells A-1 to A-3 and B-1 to B-3 destined
for the same destination are multiplexed into 53-byte
ATM cells for transmission by appending to each cell the
ATM address (VCI = [1]) of the destination gate node 11-
15 3.

 The intermediate ATM switch (ATM-SW) 11-2 examines
the value of VCI, i.e., the ATM address, and transfers
each ATM cell to the destination node, as in the
embodiment shown in Figure 9.

20 Reversing the process that took place at the
subscriber node 11-1, the gate node 11-3 identifies the
user A packet and user B packet based on the connection
identifiers (CIDs), and reconstructs the original user A

packet and user B packet from the received ATM cells.

When the adaptation layer protocol of AAL Type 2 is used, short cells from different users can be multiplexed for transmission onto a single virtual
5 channel (VC) by using connection identifiers (CIDs).

In this way, the individual short cells can be multiplexed in interleaving fashion, and the transfer delay due to the need to wait for the completion of ATM cells of other packet can thus be reduced compared with
10 the packet transfer using AAL Type 5 shown in Figure 9.

Figure 12 is a diagram showing protocol stacks for packet transfer according to the present invention when AAL Type 2 is used in the ATM switch network. Part (a) of the figure shows the protocol stacks for the transfer
15 of the first user data packet, (b) the protocol stacks for the transfer of the second and subsequent user data packets, and (c) the protocol stacks for the transfer of a location registration data packet.

The protocol stacks shown in Figure 12 are the same
20 as those in the embodiment of Figure 10, except that adaptation layer AAL Type 5 is replaced by adaptation layer AAL Type 2.

Figure 13 is a diagram showing the configuration of

an embodiment of the present invention that uses an AAL switch network as the internode network. In this embodiment, adaptation layer switches (AAL-SWs) 13-1 for switching cells of adaptation layer AAL Type 2 are
5 provided within the internode network, and the nodes are interconnected by mesh links at the AAL Type 2 level.

In this embodiment, each node transfers cells using adaptation layer AAL Type 2. In this case, the address of each node is an adaptation layer AAL Type 2 address,
10 that is, a VPI/VCI/CID (Virtual Path Identifier/Virtual Channel Identifier/Connection Identifier) address.

The embodiment shown in Figure 13 differs from the embodiment shown in Figure 8 in that the ATM switches (ATM-SWs) 8-1 are replaced by the adaptation layer
15 switches (AAL-SWs) 13-1, and in that node-specific VPI/VCI/CID addresses [1] to [8] are assigned as the addresses [ADR1] to [ADR8] of the nodes in the mobile packet communication system.

Figure 14 is a diagram for explaining packet
20 transfer according to the present invention when AAL Type 2 is used in the AAL switch network. The figure shows packets transferred from a subscriber node 14-1 to gate nodes 14-3 and 14-4 via an adaptation layer switch

(AAL-SW) 14-2.

The subscriber node 14-1 segments a user A packet and a user B packet into variable length short cells (AAL) A-1 to A-3 and B-1 to B-3, respectively, and
5 appends a connection identifier (CID = [A]) to each of the short cells A-1 to A-3 of the user A packet and a connection identifier (CID = [B]) to each of the short cells B-1 to B-3 of the user B packet, as in the embodiment shown in Figure 11; then, the short cells A-1
10 to A-3 and B-1 to B-3 destined for the same adaptation layer switch (AAL-SW) 14-2 are multiplexed into 53-byte ATM cells for transmission by appending to each cell the VCI = [1] of the adaptation layer switch (AAL-SW) as the ATM address.

15 The intermediate adaptation layer switch (AAL-SW) 14-2 refers to the values of the virtual channel identifier (VCI) and connection identifier (CID) that form the ATM address, and transfers each short cell to the destination node.

20 In the example shown in Figure 14, the short cells with CID = [A], i.e., the user A packets, are transferred to the gate node 14-3, while the short cells with CID = [B], i.e., the user B packets, are

transferred to another node 14-4.

The gate nodes 14-3 and 14-4 reconstruct the original packets A and B from the received short cells A-1 to A-3 and B-1 to B-3, respectively, by reversing
5 the process that took place at the subscriber node 14-1.

When AAL Type 2 is used in the AAL network shown in Figure 14, the connection identifier (CID) serves as the destination address, and though the waiting delay time cannot be shortened compared with the embodiment shown
10 in Figure 11, the address region at each node increases by an amount equal to the connection identifier CID; therefore, the configuration can be applied to a larger network.

Figure 15 is a diagram showing protocol stacks for
15 packet transfer according to the present invention when AAL Type 2 is used in the AAL switch network. Part (a) of the figure shows the protocol stacks for the transfer of the first user data packet, (b) the protocol stacks for the transfer of the second and subsequent user data
20 packets, and (c) the protocol stacks for the transfer of a location registration data packet.

The protocol stacks shown in Figure 15 are the same as those in the embodiment of Figure 12, except that the

ATM switch is replaced by an adaptation layer switch (AAL-SW) that has the function of terminating adaptation layer AAL Type 2.

Figure 16 is a diagram showing the configuration of an embodiment of the present invention that uses an ATM connectionless network as the internode network. In this embodiment, ATM connectionless servers 16-1 are provided within the internode network, and the nodes are interconnected by mesh links at the ATM connectionless address level.

In this case, the address of each node is an ATM connectionless address. An address as defined, for example, by E.164 or IPv6 can be used as the ATM connectionless address of each node.

The embodiment shown in Figure 16 is implemented by assigning node-specific ATM connectionless addresses [1] to [8] as the addresses [ADR1] to [ADR8] of the nodes in the mobile packet communication system of the invention shown in Figure 1.

In the embodiment shown in Figure 16, the location registration and packet transfer operations are performed in accordance with the same operation procedures shown in Figures 2 to 4, using the node-

specific ATM connectionless addresses [1] to [8] as the addresses [ADR1] to [ADR8] of the respective nodes.

Figure 17 is a diagram for explaining packet transfer according to the present invention using the ATM connectionless network. The figure shows packets transferred from a subscriber node 17-1 to a gate node 17-3 via an ATM connectionless server (CLS) 17-2 in accordance with adaptation layer AAL Type 5.

The subscriber node 17-1 appends the IP address [] of the destination gate node 17-3 to the user A packet and user B packet, segments each packet into ATM cells, and sends out the ATM cells by appending the ATM address VCI = [1] of the destination gate node to each cell.

The intermediate ATM connectionless server (CLS) 17-2 refers to the connectionless address value [] and transfers each subsequent ATM cell to the destination node. In the illustrated example, ATM cells from both the user A packet and user B packet are transferred to the gate node 17-3.

The gate node 17-3 reconstructs the original user A packet and user B packet from the received ATM cells by reversing the process that took place at the subscriber node 17-1.

In the embodiment shown in Figure 17, though the waiting delay time cannot be shortened compared with the embodiment of Figure 11 that uses AAL Type 2 in the ATM switch network, the address region at each node

5 increases by an amount equal to the connection address; therefore, the configuration can be applied to a larger network.

Figure 18 is a diagram showing protocol stacks for packet transfer according to the present invention using the ATM connectionless network. Part (a) of the figure shows the protocol stacks for the transfer of the first user data packet, (b) the protocol stacks for the transfer of the second and subsequent user data packets, and (c) the protocol stacks for the transfer of a location registration data packet.

In the protocol stacks shown in Figure 18, SSCOP (Service Specific Connection Oriented Protocol) at layer 2 in the subscriber node, location registration server, and gate node in the foregoing embodiments is replaced by TCP and IP, and the ATM connectionless server (CLS) is provided with the function of terminating adaptation layer AAL 5 and IP protocols.

Figure 19 is a sequence diagram when an SVC as

employed in an ATM network is used for a direct connection between nodes according to the present invention.

When a user A packet arrives (19-1), the
5 transmitting node searches for the location registration server (19-2), and transfers the packet to that location registration server (19-3).

The location registration server retrieves location information (19-4), and transfers the packet to the
10 receiving node (19-5), while at the same time, returning the receiving node address to the transmitting node (19-6). In the meantime, the receiving node transmits the first packet received from the location registration server on to the designated destination (19-7).

15 Upon receiving the receiving node address, the transmitting node sets up a connection to the receiving node via ATM switches (ATM-SWs) (19-8), in response to which the receiving node returns an acknowledgement (Ack) (19-9), and the connection is thus established.

20 Subsequent packets are transferred along the connection thus established from the transmitting node to the receiving node (19-10).

In the embodiments shown in Figures 15 to 18, since

the node-to-node connection is shared by a plurality of users, it is difficult to provide specific QoS (Quality of Service) for each individual user.

On the other hand, when an individual connection is
5 set up for each user by using the procedure shown in Figure 19 for setting up an SVC (Switched Virtual Connection) in an ATM network, it becomes possible to satisfy QoS for each individual user.

The switched virtual connection SVC can be set up
10 at the virtual channel (VC) level by using adaptation layer AAL Type 5, or if bandwidth guarantee is needed, at the adaptation layer (AAL) level by using adaptation layer AAL Type 2.

As described above, according to the present
15 invention, the location registration server stores, for each mobile terminal assigned a packet address, the address of the subscriber node currently serving the mobile terminal, and the transmitting node temporarily stores the receiving node address reported from the
20 location registration server, and transfers subsequent packets directly to the receiving node by using the temporarily stored receiving node address. In this way, the optimum route for packet transfer is selected, and

the packet transfer between the mobile terminal and
fixed equipment can be integrated on a common platform.